

Desirée Chek

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WORK EXPERIENCE

User Experience Designer

TELUS Health | Jan 2022 - Present

- Leads the end-to-end design process for complex systems, including concept development, wireframing, and prototyping for an electronic medical record (EMR)
- Co-designs a scalable and accessible design system and comprehensive style guides, enabling faster iteration and ensuring product consistency
- Collaborates closely with Product Managers, UX Researchers, and Developers to ensure seamless integration of design solutions that align with business and user needs

Service Designer

Moving Forward Family Services | Aug 2021 - Oct 2021

- Led a human-centred design process to improve the intern onboarding by reducing ambiguity and saving time
- Designed and facilitated a workshop to share research with executives and align on goals and next steps

UI Designer

TELUS Health and the University of British Columbia (UBC)
Jun 2021

- Led the design of an eMental Health clinic landing page to deliver accessible mental health care from qualified physicians

Media and Events Coordinator

UBC Addictions and Concurrent Disorders Research Group
Sep 2020 - Mar 2021

- Led a team to transition eHealth conferences with over 50 speakers and over 1,700 attendees into virtual events
- Designed a website and promotional content for events

Media and Communications Assistant

UBC Addictions and Concurrent Disorders Research Group
May 2019 - Aug 2020

- Managed the educational content team
- Defined and documented features for an eHealth platform

EDUCATION

User Experience Design

Emily Carr University of Art and Design
April 2021 - November 2021

BA English Literature and Language

The University of British Columbia
September 2016 - May 2020

VOLUNTEER EXPERIENCE

Mentor

Eunoia UX Design Jam | April 2024

- Mentored students competing in a UX Design competition

Lead UX Designer

Building Blocks Peer Mentoring
Jan 2020 - Jun 2021

- Take designs from concept to high-fidelity mockups
- Mentor junior UX/UI Designers and lead design critiques

TRAINING

Design 101

Design Lab
May 2020 - July 2020

SKILLS

UX research
UX mapping
Design systems
Wireframing
High-fidelity mockups
Prototyping